

Some Pretty Rad Inquiries on Tunes from E-games (SPRITE)

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NOTE TO MODERATORS: Question 16 allows players to sing/hum/whistle the answer in the vein of Musical Elements packets; please familiarize yourself with the motif in the link provided in the answerline.

1. An album of “bard songs” was written by Raney Shockne and Nick Stoubis for a game titled for this animal and performed by Elizaveta Khriprounova, who voices the bard Maryden Halewell. The overture to a game titled for these animals was the first song in a video game medley that played at the 2020 Tokyo Olympics. The theme of Rito Village in *Breath of the Wild* uses the melody of a track from a *different* game that plays on an (*) island named for these animals, which is where the player finds Rito in *The Wind Waker*. A song in the language of these animals opens with the lyrics “naal ok zin los vahriin” after the repetition of a word that translates as one having the soul of these creatures, “Dovahkiin.” For 10 points, name these creatures that title the opening track and name the protagonist of *Skyrim* with the suffix “-born.”

ANSWER: dragon (the game in the first clue is *Dragon Age: Inquisition*, the second is *Dragon Quest*)

2. After its introduction, the high violins in this track play a melody beginning with the phrase (read slowly) “B (pause) B C-sharp D (pause) B D C-sharp B A low E.” An ad for a 2022 Paramount+ series features the opening of this track being performed by characters like Cartman from *South Park* and the pirate painting from *Spongebob Squarepants*. The middle section of this track is interspersed with a Qawwali-inspired vocal solo performed by one of the composers, Martin O’Donnell. This track opens with an eleven-bar (*) Gregorian chant before transitioning into a lively percussive section in 12/8. This track plays during the beach landing of the campaign “The Silent Cartographer,” and as the menu screen and end credits music for a game subtitled *Combat Evolved*. For 10 points, name this track, the main theme of a first-person shooter in which the player must discover the secrets of the title ring-shaped structures as Master Chief.

ANSWER: Halo theme

3. The ascending eighth note ostinato (read slowly) “D A G B A high D” played on what sounds like a vibraphone repeats in the aircheck of a melancholy song by *this character*. A “G - C - A minor 7 - D” chord progression opens a bubblegum pop song by *this character*. This character and their name are based on the sound designer for their franchise, Kazumi Totaka. In one game, this performer of “Stale Cupcakes” gives night performances at Club (*) LOL, a comedy club run by Dr. Shrunken. Some songs by this character can only be played on request from the player, such as “Drivin’” and “Animal City.” On Saturdays at 8:00 p.m. in some games, this character gives concerts at The Roost, a café owned by Brewster. For 10 points, name this canine guitarist who puts on concerts in the *Animal Crossing* franchise

ANSWER: K.K. Slider [or Totakeke; prompt on partial answer]

4. The quest Agatha’s Song in a game in this franchise is completed by giving Agatha a sheet music book, earning the player the Blackhawk weapon. Playing an instrument for thirty seconds in one game in this franchise gives the player the Well-Tuned buff, granting +25% AP regeneration. A theoretical new genre of music for this franchise described as “peppy,” “punk,” and “fuck you Phillip Glass” was explored by (*) Brian David Gilbert in an Unraveled video where he accidentally reinvents ska; a song he wrote in that genre for this franchise urges the listener to “join the Brotherhood of Brass” if you “don’t feel the Brotherhood of Steel.” The player can listen to radio stations in this franchise such as Mojave Music Radio and a station hosted by the AI DJ, Mr. New Vegas. For 10 points, name this post-apocalyptic RPG series set in an alternate United States after a nuclear war.

ANSWER: Fallout

5. A game in this franchise uses the track “Strong One” with a complicated rhythm in 15/8 to increase the difficulty of the Barrier Trio boss fight. Memes that freeze-frame on unexpected visuals accompanied by words like “what” or “how” feature this franchise’s track “Sanctuary Guardian.” The simple melodic lines in this franchise’s track “Eight Melodies” has led to its inclusion in some Japanese music textbooks. This franchise’s creator Shigesato (*) Itoi requested that its third installment’s track “Love Theme” be able to be played with one finger, using it as the game’s main theme to replace the Pigmask army battle theme. This franchise’s third installment uses a combo system where pressing the attack button in sync with the background music will chain attacks. For 10 points, name this franchise, the second game of which the player defeats Giygas playing as Ness.
ANSWER: *Mother* [or *Earthbound*]

6. In the second game of one franchise, one of these instruments can play “Les cloches du monastère,” which also plays as the end credits for a VR game in the same franchise. In that game, this instrument must continuously play a song from a Fisher Price Teaching Clock toy, Henry Work’s “My Grandfather’s Clock.” The player must intermittently change the song one of these instruments plays to ward off (*) Lefty. In another game, this instrument plays Bizet’s “Toreador Song” while a pair of glowing eyes flash in the left doorway of a security office after the player runs out of power. The player is attacked by the Puppet if they fail to keep this instrument playing in a game that plays a distorted song on it before a jumpscare by Freddy Fazbear. For 10 points, name this instrument featured heavily in the *Five Nights at Freddy’s* series, which may require one to wind or crank it.
ANSWER: music box

7. A Sega CD port of this game featured the soundtrack from its original version, though some areas contained the wrong track, such as “Pit’s Theme” playing in Courtyard. The command “test your might” is repeated in this game’s song “Hypnotic House.” The Belgian electronic duo The Immortals was formed to write the music for this game, composing its main theme titled “Techno Syndrome.” A driving dotted eighth note rhythm on A in three octaves plays after the intro to this game’s main theme and a vocalist shouts its (*) title. This game’s original soundtrack features character themes like “Lost Soul Bent on Revenge” and “Chinese Ninja Warrior” to represent the characters Scorpion and Sub-Zero. For 10 points, name this 1992 arcade game where the player ends their fights with brutal finishing moves called Fatalities.
ANSWER: *Mortal Kombat*

8. The Optigan program disc “Bossa Nova Style” is sampled as the accompaniment on one of these tracks, which it shares with the track “The Orb of Dreamers” from *Little Big Planet*. One of these tracks opens with a synth organ playing Chopin’s “Funeral March” before it is cut out by vinyl static and replaced by an upbeat synth tune. One of these tracks ends abruptly, followed by the sound of a quickly ticking clock, while another of them is a somber waltz featuring a (*) mellotron and is titled “mellohi.” Lena Raine composed two of these tracks titled “otherside” and “Pigstep.” Items that play these tracks, which cause nearby parrots to dance, can be reliably obtained as loot drops when a skeleton kills a creeper. For 10 points, name these *Minecraft* tracks that play upon inserting a certain type of item in a jukebox.
ANSWER: *Minecraft* music discs [prompt on *Minecraft* songs or obvious equivalents] (In order, the first three clues are Chirp, Ward, and otherside)

9. By tilting the control stick left or right, the player can use vibrato while playing this instrument, though it has no in-game function. A lullaby played on this instrument opens by playing the notes (read slowly) “long B, up to D, down to long A, followed by the ascending eighth notes G A B.” The player character as an adult learns a song on this instrument whose first six notes can be played by pressing the buttons “A down up (pause) A down up,” which they can then play in the (*) Kakariko Windmill to access the bottom of a well; that song is the Song of Storms. The player obtains this instrument after the game’s title character throws it into a moat while escaping their castle on horseback. Impa teaches the player a lullaby to be played on this instrument; being in an area where playing that lullaby will have an effect is signified by the appearance of a Triforce symbol. For 10 points, name this woodwind instrument which titles a *Legend of Zelda* game.

ANSWER: Ocarina of Time [prompt on ocarina]

10. The level select screen for a game titled for this character plays a jaunty track that begins with two sixteenth note Ds followed by the eight notes (read slowly) “E G E G B.” In a kart racing game, a select few of these characters spectating the race can be heard faintly singing a 19 note tune hidden in every game on which their voice actor Kazumi Totaka works. A swing jazz track titled (*) “Athletic” plays in level 1-5 of a game titled for this character, the level immediately after the boss fight with Burt the Bashful. Totaka wrote the soundtrack for a game titled this character’s *World* for Nintendo 64, which succeeded a game titled for their *Island*. Riding this character adds bongos or other percussion instruments to the background music in *Super Mario World*. For 10 points, name this rideable dinosaur from the Mario franchise.

ANSWER: Yoshi [prompt on Mario before mention by asking “what other character titles that game?”]

11. This song was performed at the 2019 signing of the Maputo Accord, ending the insurgence of RENAMO in Mozambique. Developer Soren Johnson requested the style of this song after hearing a performance of the a capella choir, the Stanford Talismans. In its official music video, an oboe solo plays in this song as a shot of Abraham Lincoln fades to the Lincoln Memorial. The second tenor solo in this song begins with repeated sixteenth note Gs on the lyrics (*) “utupe leo chakula chetu.” This song was re-recorded by the Soweto Gospel Choir for inclusion on its composer’s album *Calling All Dawns*; that re-recording of this song by Christopher Tin became the first and only song written for a video game to win a Grammy. For 10 points, name this *Civilization IV* theme song, a setting of the Lord’s Prayer in Swahili.

ANSWER: “Baba Yetu”

12. In a secret room in this game, a music box plays a theme that is distorted with added flats and sharps on certain notes whenever the player encounters their past self after dying. This game represents its title character with the leitmotif (read slowly) C, C, D E-flat long D (pause), C G A-flat, G F G. A non-specific boss theme from this game titled “Decisive Battle” is distorted during the fight with an optional boss called The (*) Collector. This game’s title leitmotif is superimposed with a different recurring leitmotif in its “Sealed Siblings” ending. The melody of a string-heavy boss theme in this game includes the Pale King’s leitmotif, hinting that the character Hornet is his daughter. Christopher Larkin composed the score of, for 10 points, what indie metroidvania developed by Team Cherry where you play as the Vessel to explore the bug-inhabited Hallownest?

ANSWER: Hollow Knight

13. The music in one city in this region opens with a synthesized brass intro ending in three staccato eighth note E-flat minor chords that lead into a synthesizer solo. In a fan game set in Aevium, the characters Melia and Venam listen to and proclaim to love a song by a musician from this region titled “Dogars.” At a rock club in this region, the player must battle the drummer and guitarist Nicky and Billy Jo, whose instruments drop from the in-game music after being defeated. Instruments can be temporarily added to the background music by talking to musicians in this region, including a flautist from (*) Anville Town. A creature native to this region sings to control the feelings of those around it and can attack using the move Relic Song. This region is home to the bassist Roxie, who fronts the band Koffing and the Toxics as the Virbank City gym leader. For 10 points, name this region, the setting of *Pokémon Black* and *White* versions.

ANSWER: Unova

14. This instrument opens and features heavily in the track “I Was the Sun (Before It Was Cool),” the Novakid theme in *Starbound*. The character Riebeck plays this instrument at a campfire on the planet Brittle Hollow in *Outer Wilds*. In a Polygon video, Clayton Ashley discusses the use of this instrument’s use in sci-fi games as a representation of blue collar workers and “just getting by.” The only time a character (*) named after this instrument is seen playing it is in the introduction theme of his namesake game, where he plays it before Mumbo Jumbo plays the xylophone, saxophone, and violin. That character named after this instrument must collect music notes to rescue his sister Tooty from the witch Gruntilda Winkybunion. For 10 points, name this instrument that names a bear who travels with his breegull friend, Kazooie.

ANSWER: banjo

15. This track’s composer blended ska influences with Hermann Necke’s piece *Csikós Post* (CHEE-kohsh POSHT) after being ordered to compose this track to be reminiscent of an athletics meet. In the first game in which it appears, a melody from this track is also used to open the track “Peanut Plains.” Following a two-measure synth brass intro, this track opens with the descending melody (read slowly) “long C, long G, E-flat D long C.” In its first appearance, this track does *not* play during the Corn Hall section of its namesake (*) minigame, where it plays during the Pumpkin Grand and Onion Garden sections. This track’s melody is used for the theme in final boss battles in its franchise that take place at the Fountain of Dreams. For 10 points, name this track that plays in its namesake Kirby minigame in which the player tries to outspeed King Dedede to eat more food.

ANSWER: “Gourmet Race” [“Get Up and Go-Urmet!” or “Gourmet Go Go”]

16. *Description or performance acceptable.* This leitmotif played on guitar opens and features prominently in the title track of the game in which it appears, playing as the player travels through New Home. This leitmotif is the focus of the track titled “His Theme,” which plays in the final leg of a final boss fight when the boss remembers finding the First Human. To play this leitmotif in an in-game puzzle, the player must press the buttons in the order “enter - up - right - enter - down - down - right,” which the player can learn by giving a (*) wet statue an umbrella. Playing this leitmotif in that puzzle grants the player entry to the “Artifact Room,” where the artifact is promptly absorbed by the Annoying Dog. For 10 points, name this *Undertale* leitmotif that represents the final boss of the True Pacifist route, the biological child of Toriel and Asgore Dreemurr.

ANSWER: Asriel’s theme [or the theme from “Memory,” accept answers where they perform at least the first measure of [this track](#); prompt on the [theme from “Undertale”](#)]

17. A cello plays a slow 5/4 melody in this composer's track "Leavetaking," which plays after Aranella sacrifices herself to save Evan from a Black Knight at the game's beginning. A flute playing the ascending motif "C-sharp G-sharp, long G-sharp" opens the track this composer used as a theme for the first game they scored. A tambourine and a tin whistle solo open a track by this composer that plays when the player is in **Ding Dong** (*) Dell. In the English lyrics for one of this composer's tracks, the singer describes "chasing a lonely cloud white as snow;" this composer's daughter Mai Fujisawa performed the original Japanese version of that track, "Kokoro no Kakeru" or "Pieces of a Broken Heart," the theme for the first game they scored. For 10 points, name this composer for the *Ni no Kuni* franchise who also scored Studio Ghibli films like *Princess Mononoke* and *Spirited Away*.

ANSWER: Joe Hisaishi [or Mamoru Fujisawa]

18. A composer for this franchise was credited under the pseudonym James Banana as a nod to the composer for a film that shares a title with an antagonist from this franchise. A sixteenth note melody alternates between a melodic line and a low D to create the illusion of a pedal point in the track "Bloody Tears" from this franchise. The track "Finale Toccata" from a game in this franchise is heavily inspired by Bach's "Toccata and Fugue in D Minor," and plays during a game mode in which the player traverses an (*) upside down version of the game's map. Later games in this franchise were given music-related subtitles like *Rondo of Blood* and *Symphony of the Night*. The track that plays in the opening level of the first game in this franchise is titled for the weapon used by the player character, a whip named Vampire Killer. For 10 points, name this Konami game series about the Belmont family's quest to kill Dracula.

ANSWER: Castlevania

19. In 1999, a contest to record a new version of this track granted the winner a copy of the game it's from and a Nintendo 64. In an interview, this track's composer Grant Kirkhope compared its resurgence in popularity to that of ABBA. A 2018 sequel to this track uploaded by YouTube channel Brentalfloss titled "Where Are They Now" describes characters that "love guns" and "murder bees" before an abrupt shot of a casket, declaring the character (*) Chunky is dead. The singer on this track tells the DJ to "take it to the fridge" before beginning the outro with the lyrics "walnuts, peanuts, pineapple smells, grapes, melons, oranges, and coconut shells." This track's first verse describes the title character of the game in which it appears as the "leader of the bunch" with a "coconut gun [that] can fire in spurts." For 10 points, name this song that plays to introduce members of the Kong family at the beginning of *Donkey Kong 64*.

ANSWER: "DK Rap" [or "Da Banana Bunch;" accept answers indicating the rap from the beginning of Donkey Kong 64 before end]

20. A song written by this character opens with an arpeggiated C major 7 chord followed by the left hand playing G A C, G A, D minor chord, G major chord in a short-short long short-short long long rhythm. A distorted ambient track titled "Just [this character]" plays after the game restarts to begin Act 3, where only this character appears on the title screen. This character sings "every day, I imagine a future where I can be with you" and describes a "pen that will write a (*) poem of me and you" in the song they perform during the game's end credits, "Your Reality." This character starts distorting background music to deter the player away from growing closer with Natsuki and Yuri after Sayori's suicide. For 10 points, name character who alters game files after she falls in love with the player in *Doki Doki Literature Club*.

ANSWER: Monika

21. In YouTube uploads of his *Mario Maker 2* streams, PangaeaPanga uses this track during sped up montages of levels that take a long time to complete. Agogo bells play a syncopated one-bar rhythm before a rapid synth glissando at the end of this track before it loops back to the beginning. This track abruptly modulates from F to F# major four bars before a saxophone solo begins by outlining an Emaj9 chord. At the end of this track's intro, a two beat drum fill follows a (*) ding before the first melody begins on the piano. In a TikTok by @jakedoesmusicsometimes, the subject appears to teach the viewer how to get more views before abruptly inserting a clip of this track with voiceover saying "you just got [this track]'d, share with your "friends" to totally [this track] them." For 10 points, name this *Mario Kart* track that plays at the track's title shopping center.
ANSWER: "Coconut Mall"